

SCHOOL / REC CHEER JUDGING SHEET



Team Name North Laurel

Division All-Girls Medium

Judge No. 2

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	4.3
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	4.5
Small sign technique issue. "Laurel" timing.		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	8.3
Proper Use of Skills to Lead the Crowd	5	4.4
Nice use of stunts.		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	4.5
Be sure to have everyone participate in call out.		
Total	Possible	30
		26.0



SCHOOL / REC BUILDING JUDGING SHEET

Team Name North Laurel

Division All-Girls Medium

Judge No. 3

Partner Stunts - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	13.6
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)		10	8.0
<i>* Right center top girl is not pulling up through the center on full up switch up. * diagonal load up out of sync. * Top girls bodies are not hollow and snap feet down too quick.</i>			
Pyramids - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	13.3
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)		10	8.6
<i>* Pull stretch timing slightly off. * Ground inversion Pop through not in sync. * Back hand spring full up was flat and not fully inverted, incomplete rotation on left one stepped at prep.</i>			
Total		Possible	50
			43.5 ✓



SCHOOL / REC OVERALL JUDGING SHEET

Team Name North Laurel

Division All-Girls Medium

Judge No. |

Standing / Running Group Tumbling - (10 Points)		Points	Score
Execution, Proper Technique, Form & Synchronization		5	4.2
Difficulty - Level of Skill & Number of Skills Performed		5	4.1
- Squeeze feet together in standing bhs skills - timing off in running tuck skills -			
Jumps - (5 Points)		Points	Score
Execution, Proper Technique, Form, Height, & Synchronization		3	2.5
Difficulty - Type of Jump(s), Connections / Combos or Variety		2	2
- dropped chests in both toe touch skills - timing off in second toe touch skills			
Category Impression (5 Points)		Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions		5	4.5
Creative formations & some creative transitions			
Total		Possible	20
			17.3 ✓



Point Deduction Score Sheet

Team Name North Laurel

Division: All-Girls Medium

ST
PY
RT/ST
J

0 - :15 Seconds

ST
PY
RT/ST
J

:15 - :30 Seconds

ST
PY
RT/ST
J

:30 - :45 Seconds

ST
PY
RT/ST
J

:45 Seconds - 1 Minute

ST
PY
RT/ST
J

1:00 Minute - 1:15

ST
PY
RT/ST
J

1:15 - 1:30

ST
PY
RT/ST
J

1:30 - 1:45

ST
PY
RT/ST
J

1:45 - 2:00

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building Fall	2.0
	Fall	
	PF - Pyramid Fall	3.0

ST
PY
RT/ST
J

2:00 - 2:15

ST
PY
RT/ST
J

2:15 - 2:30

ST
PY
RT/ST
J

2:30 - 2:45

ST
PY
RT/ST
J

2:45 - 3:00

Point Deduction Totals	
0.25 x	_____ = _____
0.5 x	_____ = _____
1.0 x	_____ = _____
2.0 x	_____ = _____
3.0 x	_____ = _____
Total	_____



RULES VIOLATIONS

TEAM NAME North Laurel

DIVISION All - Girls Medium

BOUNDARY VIOLATIONS	_____	x (0.5)		
GAME DAY FORMAT VIOLATION	_____	x (1.0)		
PROP VIOLATIONS		☐ (0.5)		
UNSPORTSMANLIKE BEHAVIOR		☐ (1.0)		
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS		☐ (1.0)		
Entry Time <u>0:30</u> Total Time <u>2:30</u> Music Time <u>1:45</u> Entry OT: ☐ (0.25) ☐ (0.5) Routine OT: _____ x (1.0) _____ x (2.0)				
RULE INFRACTION	WARNING	CATEGORY	PAGE #	(1.0 or 3.0)
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
_____	☐	_____	_____	_____
SAFETY DEDUCTIONS:				_____
RULES DEDUCTION TOTAL				